

Game: Jumping Out with Antonyms

Skill: Identifying antonyms

Game Includes: Eight boxes, eight clowns, and answer key

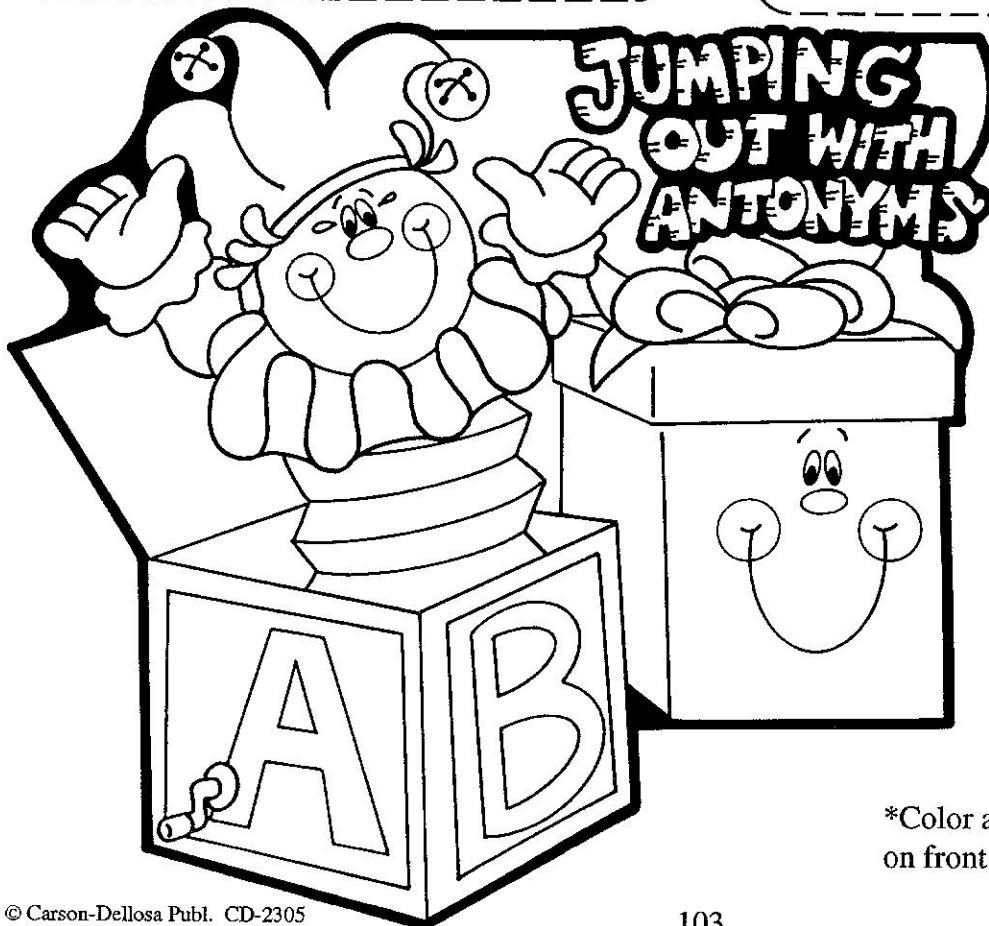
How to Make:

1. Color and cut out boxes and clowns.
2. Mount the boxes in folder and clowns on tagboard.
3. Cut out game label and mount on file folder tab.
4. Color, cut out and mount game title on front of folder.
5. Cut out "How to Play" and mount on the outside of folder.
6. Cut out "Answer Key" and mount on back of folder.
7. For durability, laminate folder and game pieces. Store pieces in plastic pocket or bag.

*Mount on file folder tab.

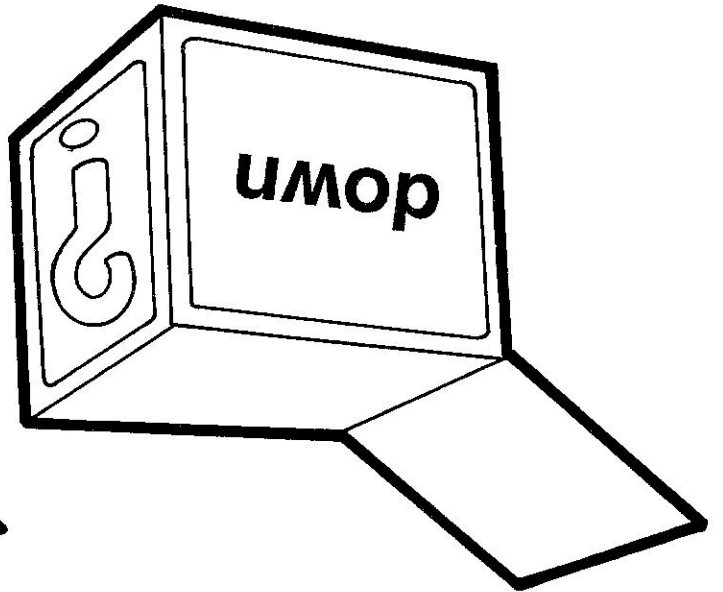
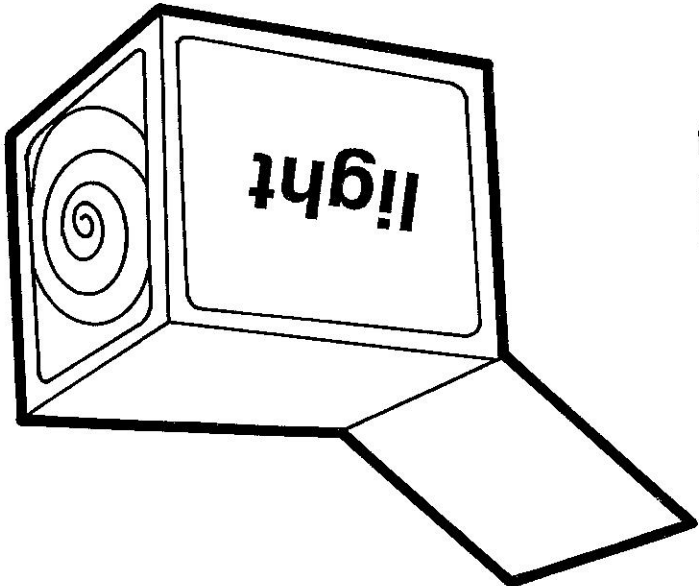
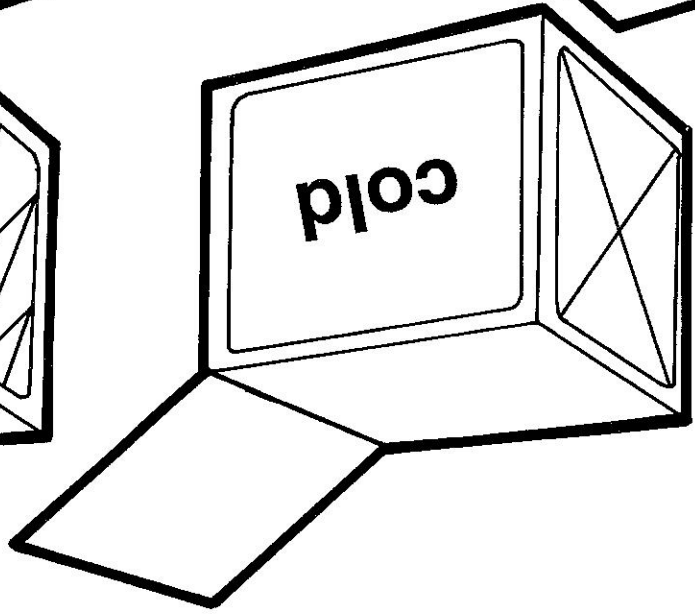
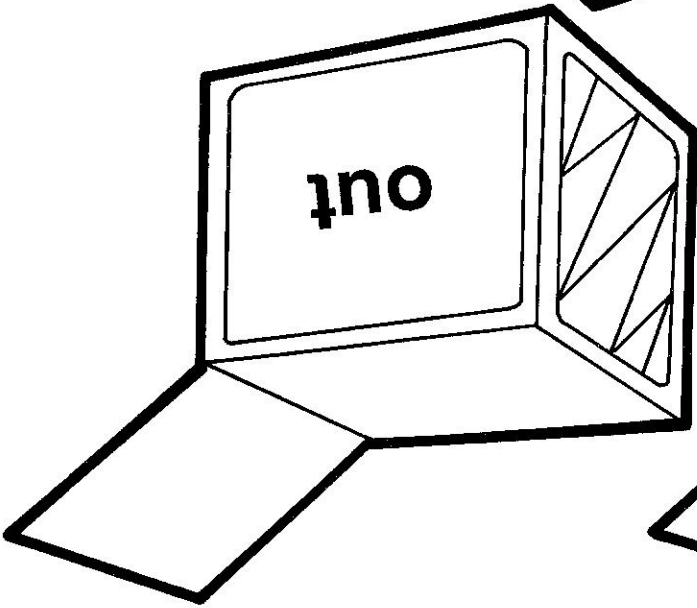
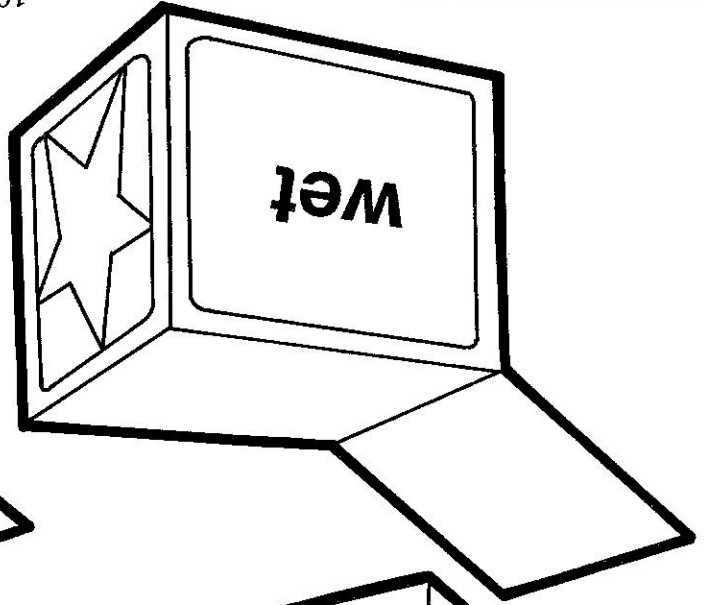
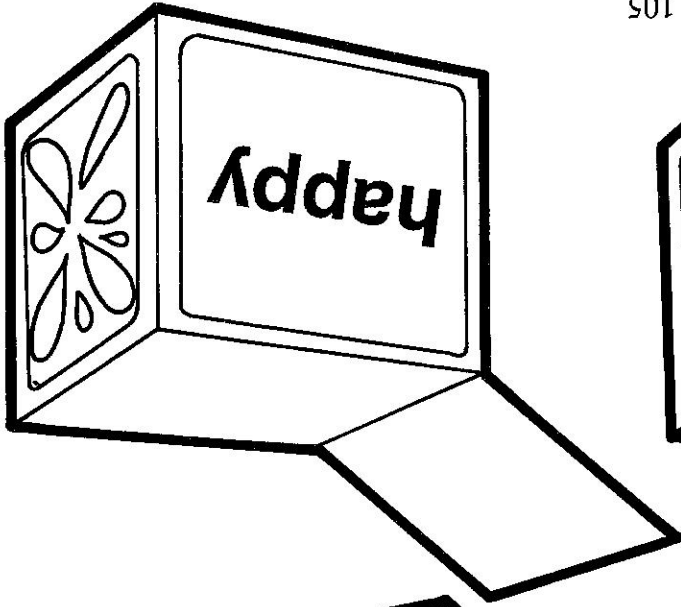
Jumping Out with Antonyms Identifying Antonyms

How to Play: Match each clown with a box to show a pair of opposites.



Answer Key
 down - up
 light - dark
 cold - hot
 out - in
 happy - sad
 open - shut
 wet - dry
 full - empty

*Color and cut out game title. Mount on front of folder.

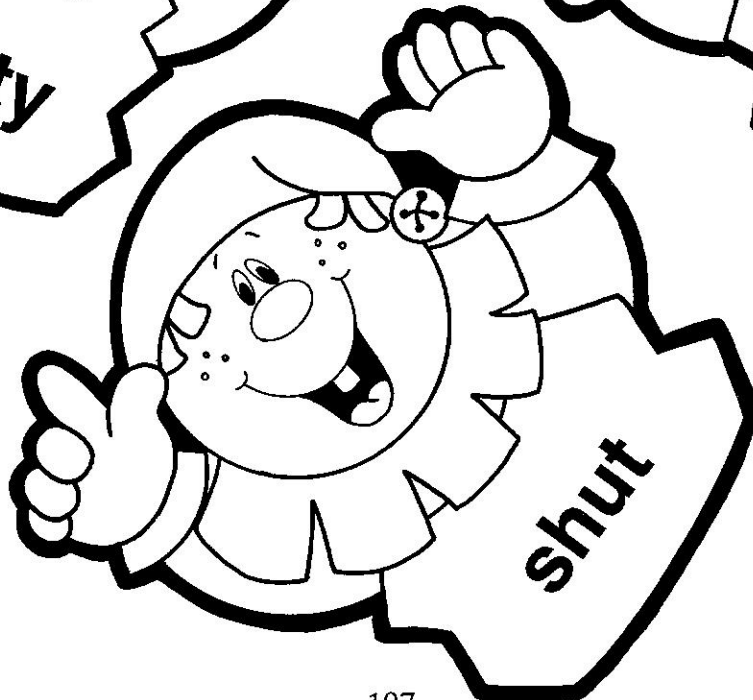
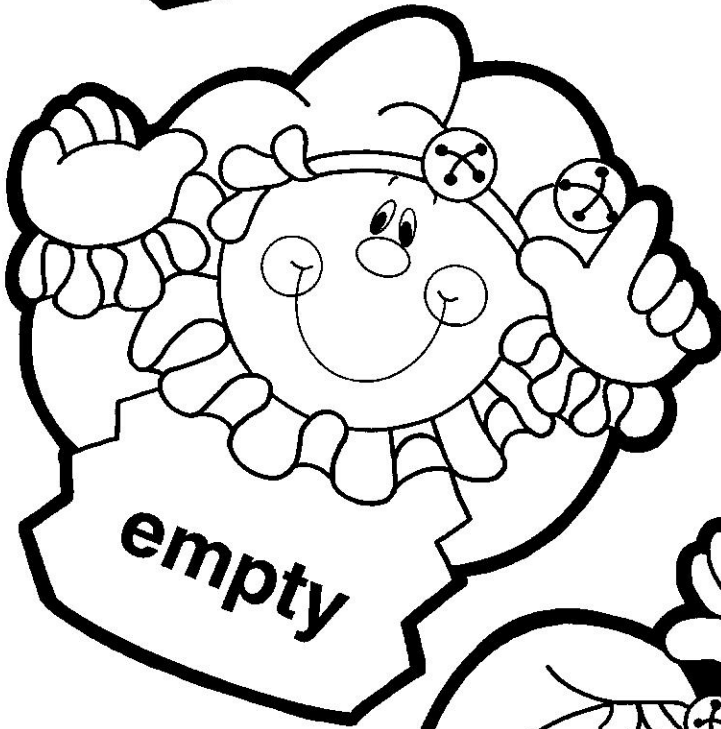
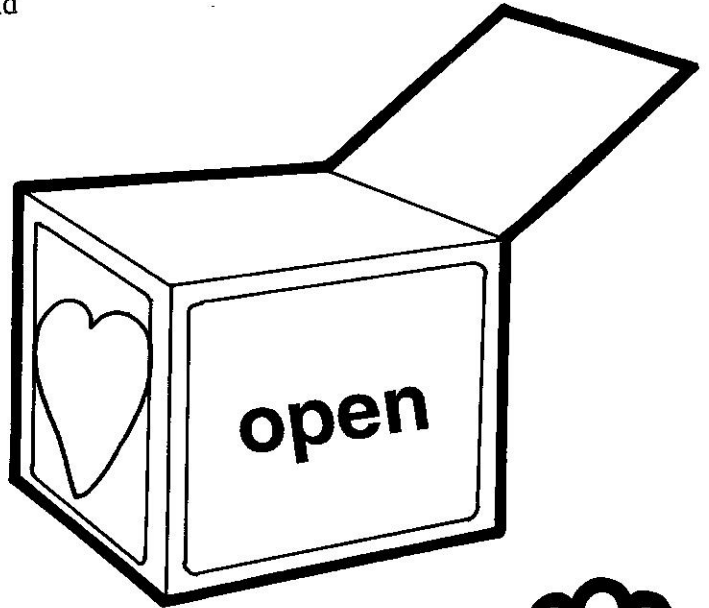
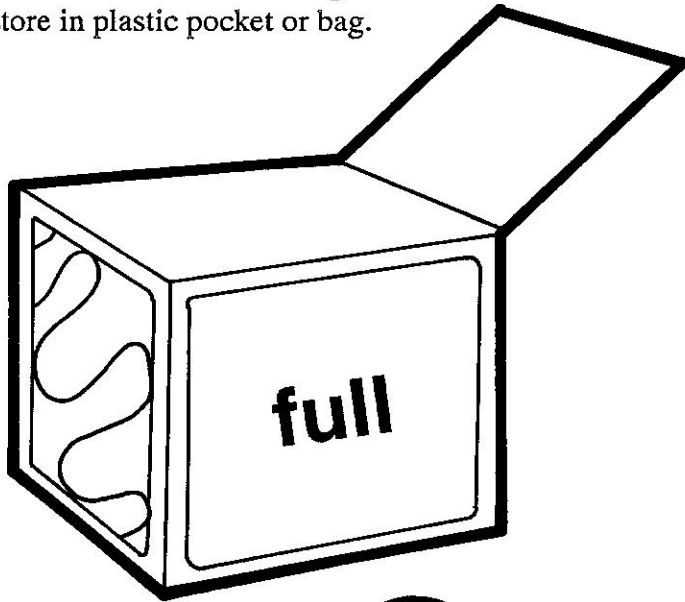


Jumping Out with Antonyms

*Color and cut out boxes and mount in folder.

*Color and cut out boxes and clowns. Mount boxes in folder and clowns on tagboard. Laminate clowns and store in plastic pocket or bag.

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*Color and cut out clowns and mount on tagboard.
Laminate clowns and store in plastic pocket or bag.

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